



MONASH University
Information Technology

FIT3014
Analysis and design of algorithms

Unit Guide

Semester 1, 2010

The information contained in this unit guide is correct at time of publication. The University has the right to change any of the elements contained in this document at any time.

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Table of Contents

<u>FIT3014 Analysis and design of algorithms - Semester 1, 2010</u>	1
<u>Chief Examiner:</u>	1
<u>Lecturer(s) / Leader(s):</u>	1
<u>Clayton</u>	1
<u>Malaysia</u>	1
<u>Introduction</u>	2
<u>Unit synopsis</u>	2
<u>Learning outcomes</u>	2
<u>Contact hours</u>	3
<u>Workload</u>	3
<u>Unit relationships</u>	3
<u>Prerequisites</u>	3
<u>Prohibitions</u>	3
<u>Teaching and learning method</u>	4
<u>Teaching approach</u>	4
<u>Timetable information</u>	4
<u>Tutorial allocation</u>	4
<u>Unit Schedule</u>	4
<u>Improvements to this unit</u>	5
<u>Unit Resources</u>	6
<u>Prescribed text(s) and readings</u>	6
<u>Recommended text(s) and readings</u>	6
<u>Required software and/or hardware</u>	6
<u>Equipment and consumables required or provided</u>	6
<u>Study resources</u>	7
<u>Assessment</u>	8
<u>Overview</u>	8
<u>Faculty assessment policy</u>	8
<u>Assignment tasks</u>	8
<u>Examination</u>	9
<u>Due dates and extensions</u>	9
<u>Late assignment</u>	10
<u>Return dates</u>	10
<u>Appendix</u>	11

FIT3014 Analysis and design of algorithms - Semester 1, 2010

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Introduction

Hi, and welcome to FIT3014 Analysis and design of algorithms. This 6-point unit is optional/core to many degrees. It is similar to its predecessor, CSE3305 (Formal Methods II) - and students are not permitted to do both CSE3305 and FIT3014, and students cannot count both subjects towards any degree. Students should make sure that they have obtained the relevant pre-requisite(s) before doing FIT3014. [An alternative name for the subject could be 'Formal Methods II'.] Turning up to all lectures and all tutes/pracs is encouraged, strongly recommended and in students' interests. At least tute/prac attendance will be recorded.

Unit synopsis

This unit provides students with advanced techniques for designing and analysing complex algorithms. In particular, it teaches advanced search strategies, how to select an appropriate search strategy for a given problem, advanced techniques for analysis of algorithmic complexity, dynamic programming, basic statistics to estimate program behaviour, Monte Carlo simulation techniques, and basic notions in computability such as NP completeness.

Learning outcomes

At the completion of this unit students will have -
A knowledge and understanding of:

- advanced deterministic search strategies, including A+;
- advanced stochastic search and optimization techniques, including simulated annealing, genetic algorithms and Markov Chain Monte Carlo;
- Monte Carlo simulation methods for estimation and problem solving;
- probability theory and basic information theory;
- methods for analysing algorithmic complexity, including asymptotic notation and average case complexity;
- dynamic programming concepts and methods;
- basic computational complexity theory, including nondeterministic Turing machines, P reduction, NP-Completeness.

Developed attitudes that enable them to:

- be sensitive to the implications algorithm design has for computational complexity;
- be aware of the appropriateness of different search methods for different problems.

Developed the skills to:

- select a search strategy appropriate to a given problem;
- analyse the computational complexity of search algorithms;
- employ Monte Carlo simulation techniques;
- determine when dynamic programming methods will assist in dealing with resource limits;
- use basic statistics to estimate program behaviour;
- develop asymptotic approximations to computationally complex problems.

Contact hours

2 hrs lectures/wk, 2 hrs laboratories/wk

Workload

For on campus students, workload commitments are:

- two x one hour lectures and
- two-hour tutorial/ laboratory
- a minimum of 2-3 hours of personal study in order to satisfy the reading and assignment expectations.
- You will need to allocate up to 5 hours per week in some weeks, for use of a computer.

Unit relationships

Prerequisites

FIT2004 or CSE2304

Prohibitions

CSE3305

Teaching and learning method

Teaching approach

FIT3014 provides students with lectures, tutorials/pracs to facilitate your learning.

Timetable information

For information on timetabling for on-campus classes please refer to MUTTS, <http://mutts.monash.edu.au/MUTTS/>

Tutorial allocation

On-campus students should register for tutorials/laboratories using the Allocate+ system: <http://allocate.its.monash.edu.au/>

Unit Schedule

Week	Date*	Topic	Study guide	Key dates
1	01/03/10	Introduction - analysing algorithms and their complexity		
2	08/03/10	Introduction to search	There is a Workbook "study guide" to accompany most of this subject	
3	15/03/10	Local search and intro' to (faster) brute force search		
4	22/03/10	More on faster brute force search; intro' to probability and information		
5	29/03/10	Probability and information		
Mid semester break				
6	12/04/10	Randomness, complexity and coding theory overview		
7	19/04/10	Random number generation and transforming distributions		
8	26/04/10	Monte Carlo simulation, simulated annealing and evolutionary algorithms		
9	03/05/10	Evolutionary Artificial Life (ALife) simulation, the Halting Problem, 'paradoxes' and the Church-Turing thesis		
10	10/05/10	P, NP, NP-Completeness and the Cook-Levin theorem		
11	17/05/10	Catch-up, revision		
12	24/05/10	Catch-up, revision		
13	31/05/10	Revision		

*Please note that these dates may only apply to Australian campuses of Monash University. Off-shore students need to check the dates with their unit leader.

Improvements to this unit

The students seem happy with the content of the unit. Some have previously suggested that it include a little bit more on game theory, which would actually push it in a more mathematical direction. In 2nd sem. 2008, I added a new paradox of my own (independently re-visiting some work in the mid-1960s of some prominent philosophers) to the syllabus. The MonQuest evaluations throughout 2008 and 2009 were all very favourable. About the only thing that the students seem to want changed is the name of the unit.

Unit Resources

Prescribed text(s) and readings

Recommended text(s) and readings

Jon Kleinberg and Eva Tardos (2006). Algorithm design. Addison Wesley Pearson.

Zbigniew Michalewicz, David B. Fogel (2004). How to Solve It: Modern Heuristics. Springer.

Supplementary Reading

Sheldon Ross (2002). Simulation, 3rd edition. Academic Press.

Vijay V. Vazirani (2001). Approximation Algorithms. Springer.

Thomas M. Cover, Joy A. Thomas (1991). Elements of Information Theory. Wiley-Interscience.

Christopher S. Wallace (2005). Statistical and Inductive Inference by Minimum Message Length. Springer.

Sara Baase, Allen Van Gelder (1999). Computer Algorithms: Introduction to Design and Analysis, 3rd Edition. Addison Wesley.

Michael Sipser (2006). Introduction to the theory of computation, 2nd edition. Thomson.

D. L. Dowe (2008). "Foreword re C. S. Wallace", Computer Journal, Vol. 51, No. 5 [Christopher Stewart WALLACE (1933-2004) memorial special issue {<http://comjnl.oxfordjournals.org/content/vol51/issue5>}], pp523-560.

There is a Workbook "study guide" to accompany most of this subject

Required software and/or hardware

You will need access to:

- Linux software
- C under Linux, C++ under Linux
- Java

On-campus students may use this software which is installed in the computing labs. Information about computer use for students is available from the ITS Student Resource Guide in the Monash University Handbook.

Equipment and consumables required or provided

Students studying off-campus are required to have the minimum system configuration specified by the Faculty as a condition of accepting admission, and regular Internet access. On-campus students, and those studying at supported study locations may use the facilities available in the computing labs. Information about computer use for students is available from the ITS Student Resource Guide in the Monash University Handbook. You will need to allocate up to approximately 8 or so hours per week for use of a computer, including time for newsgroups/discussion groups.

Study resources

Study resources we will provide for your study are:

- Weekly (detailed) lecture notes outlining the learning objectives, discussion of the content, required readings and exercises;
- (A workbook of) weekly (or perhaps occasionally fortnightly) tutorial or laboratory tasks and exercises - with sample solutions to be provided one to two weeks later;
- Assignment specifications;
- This Unit Guide outlining the administrative information for the unit;
- The unit web site on Blackboard (or MUSO), where resources outlined above will be made available.
- Solutions to assignments and a sample exam will be discussed in class, so please attend and be prepared and attentive with your questions. But, printed worked solutions will most probably not be circulated.

Assessment

Overview

Examination (3 hours): 60%; In-semester assessment: 40%

Faculty assessment policy

To pass a unit which includes an examination as part of the assessment a student must obtain:

- 40% or more in the unit's examination, and
- 40% or more in the unit's total non-examination assessment, and
- an overall unit mark of 50% or more.

If a student does not achieve 40% or more in the unit examination or the unit non-examination total assessment, and the total mark for the unit is greater than 50% then a mark of no greater than 49-N will be recorded for the unit.

Students should also be familiar with the consequences of plagiarism, for the students who copy and also to any (other) students who allow their work to be copied. The best possible outcome for students in such an event is zero marks for the relevant question(s) and an official letter sent to them and kept on their file. But students should also understand that is the best possible outcome, and other possible outcomes include zero marks for the entire assignment or even zero marks for the entire subject. As a general rule, penalties tend to be more severe for repeat offenders. Please understand, be warned and take care.

Assignment tasks

Assignment coversheets

Assignment coversheets are available via "Student Forms" on the Faculty website:

<http://www.infotech.monash.edu.au/resources/student/forms/>

You MUST submit a completed coversheet with all assignments, ensuring that the plagiarism declaration section is signed.

Assignment submission and return procedures, and assessment criteria will be specified with each assignment.

• Assignment task 1

Title:

Assignment 1

Description:

Roughly, we will assess the lecture (and workbook) material of up to approx. 1 week before the assignment deadline. Assessed material will include matters like (e.g.) Order notation (O, Omega, Theta, o), Conjunctive Normal Form (CNF) and satisfiability (SAT), elementary computational complexity, search trees and their sizes, Bertrand's paradox and implementations of optimisations for problems such as (e.g.) Travelling Salesman/Salesperson Problem (TSP), Minimum Spanning Tree (MST) and shortest path.

Weighting:

15%

Due date:

To be advised in assignment specification, approximately Week 6

• **Assignment task 2**

Title:

Assignment 2

Description:

Roughly, we will assess the lecture (and workbook) material of up to approx. 1 week before the assignment deadline. Assessed material will include matters like (e.g.) elementary probability, elementary information theory, binary symmetrical (communication) channels (and bandwidth), conditional entropy, mutual entropy, (pseudo-)random number generation, inverse transform and rejection methods, random/stochastic search strategies (simulated annealing, genetic algorithms), computation complexity, Turing machines, algorithmic information theory (Kolmogorov complexity) and the Halting problem (Entscheidungsproblem), artificial/simulated life, real-world applications.

Weighting:

15%

Due date:

To be advised in assignment specification, approximately Week 10

• **Assignment task 3**

Title:

Assignment 3 - Assessed Practical (or Practical Assignment)

Description:

This is intended to be a programming exercise implementing various pieces of theory, etc. from earlier in semester.

Weighting:

10%

Due date:

Late in semester, probably the tute/lab of week 12; to be advised - and also to be discussed in lectures and tutes/pracs in the weeks leading up to this Practical Assignment

Remarks:

This will most probably be assessed in one of your tute/lab sessions. You should have done the necessary work beforehand. Details will quite probably be discussed in lectures and tutes/pracs in the weeks leading up to this Practical Assignment, so pay attention.

Examination

- **Weighting:** 60%

Length: 3 hours

Type (open/closed book): Closed book

See Appendix for End of semester special consideration / deferred exams process.

Due dates and extensions

Please make every effort to submit work by the due dates. It is your responsibility to structure your study program around assignment deadlines, family, work and other commitments. Factors such as normal work pressures, vacations, etc. are not regarded as appropriate reasons for granting extensions. Students are advised to NOT assume that granting of an extension is a matter of course.

Students requesting an extension for any assessment during semester (eg. Assignments, tests or presentations) are required to submit a Special Consideration application form (in-semester exam/assessment task), along with original copies of supporting documentation, directly to their lecturer within two working days before the assessment submission deadline. Lecturers will provide specific outcomes directly to students via email within 2 working days. The lecturer reserves the right to refuse late applications.

A copy of the email or other written communication of an extension must be attached to the assignment submission.

Refer to the Faculty Special consideration webpage or further details and to access application forms: <http://www.infotech.monash.edu.au/resources/student/equity/special-consideration.html>

Late assignment

Assignments received after the due date without adequate medical or other reason will be subject to a penalty of up to 5% per day, including weekends. An assignment is deemed late if any of the submitted versions (recall ``Assessment details'', ``Assignment submission'') is late. Assignments received later than one week (seven days) after the due date will not normally be accepted. In some cases, this period may be shorter if there is a need to release sample solutions or discuss solutions in class.

Where multiple versions of an assignment are to be submitted (e.g., soft electronic copy on MUSO/Blackboard and/or Damocles, and hard copy to the General Office), versions must be identical and the time of submission will be deemed to be when the final version is submitted and received. If versions are not identical (such as in the case where at least one version is not submitted at all), there is a distinct possibility of 0 marks being awarded.

This policy will often be strictly adhered to because comments or guidance will be given on assignments as they are returned, and sample solutions may also be published and distributed - after assignment marking or with the returned assignment.

Return dates

Students can expect assignments to be returned within two weeks of the submission date or after receipt, whichever is later.

Appendix

Please visit the following URL: <http://www.infotech.monash.edu.au/units/appendix.html> for further information about:

- Continuous improvement
- Unit evaluations
- Communication, participation and feedback
- Library access
- Monash University Studies Online (MUSO)
- Plagiarism, cheating and collusion
- Register of counselling about plagiarism
- Non-discriminatory language
- Students with disability
- End of semester special consideration / deferred exams